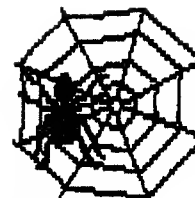


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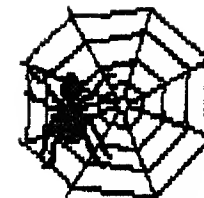
BORIS THE SPIDER
 c/o 203 Devon Ct
 FWB, FL 32547-3110
<http://nometown.aol.com/prbolduc/boris/borishome.htm>



VOLUME VIII, #24

BORIS THE SPIDER

A Journal of Duplicitous Doings,
 Raw Power, and Naked Greed
 "Oh, what a tangled web we weave
 When first we practice to deceive"
 -- Sir Walter Scott --



8 Dec 05

(#244)

CHRISTMAS GREETINGS!

Boris and Ms Nar wish all our loyal readers (and the unloyal ones too) a merry Christmas and a prosperous New Year. Good gaming to all!

IMMEDIATE GAME OPENINGS:

1830: Anticipate a game start in the next month or so as "Frueh Is Missing" ends

BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: "In wine there is wisdom. In beer there is strength. In water there is bacteria" -- David Auerbach

NEW ON THE WEBSITE: The transcript for our first MACH game has been added at long last to the finished section. Our picture of the month is the sequel to last month's "Dave vs Bookcase".

Tom Howell, the Boardman & Miller Number custodian, reports that currently there are 25 DIPLOMACY games being played in North American postal 'zines. There are as many as 18 variants in the same venue(s). BORIS is hosting one of the 25 and two of the 18.

Dave Anderson will be hospitalized starting 9 Dec for open heart surgery for at least a week and then at home convalescing for 6-8 weeks thereafter. Please keep him in your thoughts and prayers in the next few months. The better half of the D&D team will be assuming his gaming portfolios for the nonce. Temporary e-mail is ravenclawnerdz@sbglobal.net.

The 10th annual Chattanooga Rail Gaming Challenge will be held January 13-15, 2006 at the Country Suites just off I-75 at exit 5 in Chattanooga, TN. Boris is planning on being there. Reserve a room early since the cheerleading tournament is back in town that weekend. See Reference 1.

BOOS & KUDOS

The Madame Bolduc Press Excellence Award (and free issue) goes this month to Dave Anderson for his article datelined Whitehall in "Boris XVIII".

This month's Ms Nar Super-Sudsy Bomb is lobbed at no one. A Christmas present to the usual candidates, no doubt.

REFERENCE:

1. <http://home.hightech.net/~derrick/gaming.htm>

PERSONAL COMMUNICATION HERE (maybe):

Deadline for most games is 1800 CST 6 Jan 06



Brits Run Away! Spring 1902

XVIII
2005F



COLONIAL DIPLOMACY

"Wide Open Spaces"
Brits Blunder!

1886

2003I
ea07

ERRATA: France has F BRE & F MAR.

CLIFFHOME: Europe has become a raging free-for-all. Austria presses Russia from the southwest and is in turn invaded by Italy from her west. The Germans are a massing everything to their west, endangering any French support for a Franco-Russo-German assault on perfidious, and cowering, Alblon. Meanwhile the Turks are supporting archrival Russia and preparing to counter a nascent Lepanto.

TROOP MOVEMENT

AUSTRIA (Nichols): [A Ser S A Gal-Rum], [A Gal-Rum], F Gre H, A Bud S A Gal-Rum, [A Vie-Gal];
ENGLAND (Anderson): A Nwy-Cly, F Nwg C A Nwy-Cly, F Nth-Ska, [F Lon-Nth];
FRANCE (Boyum): A Spa-Gas, [A Pic-Bel], F Por-Mid, F Bre-Eng, F Mar-Spa(sc);
GERMANY (Haffey): A Den H, [A Bel S A Mun-Ruh], [F Hol-Nth], A Ber-Mun, A Mun-Ruh, F Kle-Hel;
ITALY (Copeland): A Tun H, A Ven-Tri, [F Ion-Aeg], [F Nap-Ion];
RUSSIA (R. Fisher): A Fin S F Swe-Nwy, A Ukr-War, F Rum H, F StP(nc) S F Swe-Nwy.
TURKEY (Shacklett): [A Bul-Ser], A Sev S RUS F Rum, F Con-Aeg, A Ank-Con, F Smy S F Con-Aeg.

Orders in brackets fail; amb = ambiguous.

Due next are orders for Fall 1902 and Press. Ms Nar loves Press.

EMBASSY BEAT

A-I: Your Venice army is troubling.

Whitehall: Prime Minister Anderson was incapacitated and rushed to hospital after a evening festivities. It was suspected food poisoning by the Russian White warlock. It seemed the British PM could not get enough of Turkish Treat. Special Envoy Aslan will deal with the situation that has developed.

In the meantime Queen-Regent Deborah will temporarily take over the PM duties till March 1 as the situation warrants. The PM did also note that he was lactous intolerant and did not like cheese especially Feta. DO NOT USE THE andersond4 address. A new e-mail address will follow shortly.

--"Maharaja" continued from p 6

British: 2A @ Arabian

LEGEND: A = Army, F = factory, L = leader, pp = population points, r-??? = retreats to ???, w-??? = withdraws to ???

Game transcript and map are posted on the website.

--"Frisian" continued from p 7

Lindsey, Norfolk, S Mercia, Suffolk, Sussex, Wessex.
Angles (D, 1.5): 3A @ Bernicia; 2A @ Dunedin, Lothian, Pennines.

Legend: A = Infantry army, C = cavalry army, F = fort, L = legion or leader, pp = population point, R = raider, r-??? = retreats to ???, w-??? = withdraws to ???, (*) = in melee, _#_ = attack by/against cav/legion

Current map and transcript can be found on the website.

ERRATA: Holland could build 2; China must tear 1.

MIRKWOOD: Britain's botched(?) abdication of the western part of the board has rebirthed the spectre of Islam militant. Should ODE and MOS fall to the Crescent and Star, the Turks will have a secure western flank and can push inexorably eastward. Meanwhile the Japanese, with a secure eastern flank are trying to push southwest since the Dutch, with a secure southern flank, hinder their expansion to the south. Russia, Britain, and China (land behemoth that she is), lacking significant naval power, need to band together to hold the interior and important coastal provinces. The French are the swing power between Holland and Japan and indeed between Britain and China. Upon their diplomacy (or lack thereof) hangs the outcome of the struggle.

TROOP MOVEMENT

British F CEY retreats to GoM. Britain tears F EGY & F SUD(Insu)--GM tears A OMSK in accord with Rule 8.3.3. China tears A URU. Holland builds F BOR & F SUM. Japan builds A KYO & OTA. Russia builds A ODE. Turkey builds F BAG.

BRITAIN (Nichols): A Luc-Nep, [A Oms-Kra]Insu, [A Ben-Ass], F Kar H, [F GoM-Cey], A Raj-Bom, [A Del-Pun], F RS H(u), [F Mad-WIO];

CHINA (Paulson): A Sik-Yun, [A Sha-Nan], A Tib S A Nep-Ben, A Nep-Ben, [A Pun S A Kag-Afg], A Kam S A Pun, A Kag-Afg, A Ass S A Nep-Ben, A Lan-Chu;

FRANCE (G. Wilson): A U.Bur S A May-Ran, A May-Ran, F LS-Sul.S], F Ban(ec) S F GoS-Mal, [F Coc-GoS], F SCS S F Coc-GoS, [F GoS-Mal];

HOLLAND (Anderson): A Ceb-Mna, F Dav-Ceb, F Sin S F Mal, [F Cey-GoM], F MP S A Ceb-Mna, [F Mal S F Sun.S], F New-CS, [F EIO-WIO], F LP S F MP, [F Sun.S FRE F GoS-ECS]nso, F Bor-Sar, F Sum-AS;

JAPAN (Quigley): F Via-SoJ, A Seo H, F For H, F UP S F For, F ECS C A Kyu-Na, A Kyu-Nan, F Can-HK, F YS S F ECS, A Kyu H, A Ota H;

RUSSIA (Copeland): A Aden-Ara, A Tas S A Mos-Bok, A Mos-Bok, A Ode-Mos;

TURKEY (Boyum): A Per S A Shi, A Shi S A Per, F Med-Egy, F Syr S F Med-Egy, F Ang-Med, F Ara.S-GoA, F Bag-PG.

Orders in brackets fail; d = destroyed, Imp = impossible, otb = off the board, nso = not so ordered, r-??? = must retreat somewhere, u = unordered.

British A BEN must retreat otb or to HYD or LUC.

Due next time are retreat and orders for 1888. And press; Ms Nar craves press.

EMBASSY BEAT

Britain to Turkey: To prove my non-aggression pact is in good faith, I have withdrawn from your area. B/T/R should work together to halt the eastern menace from China and Holland.

France -> Holland: My apologies, *mon ami*, but your dot count is getting a bit too high...

GM-France: Japan must feel the same about you.

PUZZLE

There are three clocks in a house. On January 1 all showed the correct time. But only one of the clocks is on time. The second one is one minute/day slow and the third one is one minute/day fast. When will all three clocks again show the correct time?

Gunboat MACHIAVELLI
Venice Bribes!
Spring 1458

2004A
 pw1Q

ERRATUM: Papacy earned 24d.

TROOP MOVEMENTS:

Venetian A ARE retreats to SIE. Austria (12d) maintains all (-9d), builds A AUS (-3d). France (22d) maintains all (-12d), builds A AVI, F MAR, A PRO(imp) (-9d). Naples (19+2d) maintains all (-18d) and builds F NAP. Papacy (27d) maintains all (-15d), builds A ROME, A PISA & G FLO (-9d), and donates 2d to Naples. Turks (18d) maintain all (-15d) and donates 3d to Venice. Venice (45+3d) maintains all (-18d).

AUSTRIA (0d): {A Mil B2(nsu), A Hun-Sla, {A Tyr S A Mil(nsu), A Aus S A Hun-Sla;
FRANCE (1d): F Sar-Cor, A Sav-Mon, A Swi H, A Cre H, A Avi-Tur, {F Mar-LS(imp), {A Pro-Salz(nsu);
NAPLES (0d): F LA-Otr, {F IS S F Nap-GoN}, F Bari S F LA-Otr, {F TS S F Nap-GoN(nlo), F Pal S F Nap-GoN, {F CM-Tun}, F Nap-GoN;
PAPACY (1d): A Flo-Sie, A Are S A Flo-Sie, A Per S A Rome-Pat, {F Anc-UA}, A Luc B2, A Pisa S A Flo-Sie, A Rome-Pat, G Flo = A;
TURKS (0d): {F Dur-IS}, {F GoN S F Otr-Mes(r-???)}, {F Tun-CM}, F Rag-Alb, F Otr-Mes;
VENICE (30-30d): Pay 12d to disband AUS A MIL and 18d to take over NAP F TS. A Sla-Carin, A Sie-Rome, G Mil = A, F Dal-LA, {A Man-Cre}, {F UA S F Dal-LA}, F TS C A Sie-Rome;
AUTONOMOUS: Fer Luc(d) Mod Mon Pio Salz Sie Tur

Orders in brackets fail. b = besieged, C = convoy, d = destroyed, imp = impossible, nlo = no longer owned, no = not owned, nso = not so ordered, nsu = no such unit, otb = off the board, otm = on the move, r-??? = must retreat otb or elsewhere, u = unordered.

Turk F GoN must retreat otb or SAL.

Orders for Summer 1458 are due next time. And Press. Ms Nar craves Press. Game transcript and map are on the website.

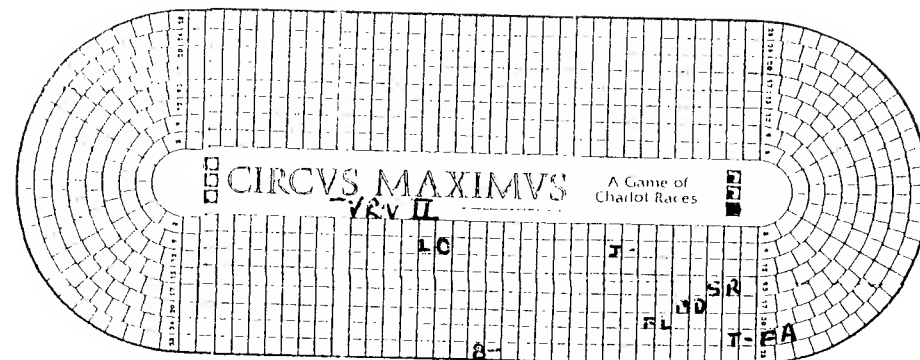
EMBASSY BEAT

Austria to France, can we each move south, and not AT each other? A line, for me, of Mil. Ber, Ver, Fer would be acceptable. what about for you?



"Remember, men, the enemy will be facing you
 in cheap ready-to-wears; you'll be fighting them
 in uniforms designed by Michelangelo."

Fisher/Punch/London



FASTUS LEADS, TRICKSTER BLEEDS!

Odds	COLOR	DRIVER (CDM/DH)	CART	Whip	Wheels	TEAM	END	Speed	D/E
3-1	White	Trickster (+2/9)	L	Y	0/0	6335	48	19	0/0
5-1	Aqua	Mellito Domi Adsum (+2/8)	L	Y	0/0	5435	30	19	0/0
7-1	Green	Benjios (0/6)	H	Y	0/0	6435	52	18	0/0
7-1	Red	Fastus Maximus (+2/10)	L	Y	0/0	7536	18	23	0/0
9-1	Yellow	Josephis (+2/9)	L	Y	0/0	6335	43	19	0/0
9-1	Blue	Sprinticus Rex (+2/8)	L	Y	0/0	7536	30	23	0/0
22-1	Purple	Luke Outtus (+1/7)	M	Y	0/0	5435	45	18	0/0
39-1	Orange	Flippus Maximus (+2/10)	H	Y	0/0	5324	30	16	0/0

ERRATUM: Trickster was one square forward of where depicted last time.

TURN #:

Sprinticus Rex: 23, no whip. Ahead 23.

Fastus Max: 23, no whip. Out 4, ahead 19. Score first dolphin.

Benjios: 18. Ahead 1, attacks Luke Outtus cart-horse (6 vs 7+1, LO brakes -2 END). Ahead 8, attack Josephis cart-cart (8 vs 6+2, J evades -2 MP). Ahead 3, out 5.

Flippus Max: 16, whip 3 (-3 END). Ahead 1, attacks Trickster cart-horse (11+2 vs 8+2), succeeds (7+3 = 2 in) to #4 horse). Ahead 4, attack MDA cart-horse (12+2 vs 8+2), succeeds (7+3 = 2 in) to #1 horse), ahead 12.

Mellito Domi Adsum: 19-2, no whip. In 2, ahead.

Trickster: 19-2, whip 5 (-5 END). Out 2, ahead 20.

Luke Outtus: 16. Ahead 11, attack Josephis cart-cart (6+1 vs 7+2, J brakes -2 END), ahead 4.

Josephis: 19-2, no whip. Ahead 16 out 1.

Odds	COLOR	DRIVER (CDM/DH)	CART	Whip	Wheels	TEAM	END	Speed	D/E
3-1	White	Trickster (+2/9)	L	Y	0/0	6333	43	17	0/0
5-1	Aqua	Mellito Domi Adsum (+2/8)	L	Y	0/0	3435	30	17	0/0
7-1	Green	Benjios (0/6)	H	Y	0/0	6435	52	18	0/0
7-1	Red	Fastus Maximus (+2/10)	L	Y	0/0	7536	18	23	1/0
9-1	Yellow	Josephis (+2/9)	L	Y	0/0	6335	41	19	0/0
9-1	Blue	Sprinticus Rex (+2/8)	L	Y	0/0	7536	30	23	0/0
22-1	Purple	Luke Outtus (+1/7)	M	Y	0/0	5435	43	18	0/0
39-1	Orange	Flippus Maximus (+2/10)	H	Y	0/0	5324	27	16	0/0

Press:

Flippus to crowd: Let's see some blood on the track!!

The Divine Ms Nar-Flippus: Ask, and it shall be granted unto you. Temple offerings gratefully accepted.

Game transcript and map are on the website.



MAHARAJA

Turns 11-12
Europeans Arrive



THE CAST:

Rudy Zodda: Green
Paul Barrett: Yellow

Dave Anderson: Purple
Wayne Morrison: Blue

Mughals (0): Grow 2 pp. 3A Punjab-Rajputana. 1A Gandhara-Punjab-Rajputana (6.3.2.2:5.3 -1 each, 1 Muslim r-Malwa). 2A C Asia- Kashmir, 2A C Asia-Kashmir-Punjab, 2A.L C Asia-Kashmir Lahore (4+1.1:2 -1 Muslim). Mughals don't score. Mughals remove Timur & 1A @ Rajputana & Punjab.

Portuguese: 2A Arab-Gujarat (3.1:2.1; 3.1:4.1; 6.3:6.3; 4:4 -2 Marathas, -1 Portuguese, +F). Score 1 VP.

Score: Purple 55, Yellow 48, Blue 40, Green 14.

Turn 12

BOARD:

Pandya (0.5): 1A @ Golconda.

Marathas (0): 4A @ Bijapur; 2A @ Andhra; 1A @ Bundelkhand, Gondwana.

Cholas (x): 1A @ Lanka, Malabar, Sinhala.

Sinhalese (2.5): 2A @ Kerala; 1A @ Karnatak, Mysore.

Rajputs (0.5): 2A @ Jaunpur, Ladakh; 1A @ Agra, Nepal; Sanga @ ???.

Muslims (0): 4A @ Delhi; 3A @ Malwa; 2A @ Maharashtra; 1A @ Khandesh, Oudh.

Mughals (2): 14A, Akbar @ Afghanistan; 2A.L @ Lahore; 2A @ Kashmir, Rajputana; 1A @ Punjab.

Portuguese: 2A @ Arabian, 1A.F @ Gujarat, Albuquerque @ ???.

Dutch: 2A @ Indian O.

British: 2A @ Arabian.

Pandya (0.5): Grow 0.5 pp. Hold.

Marathas (0): Grow 2.5 pp. 2A Bijapur-Mysore (6.5:4 -Sinhalese), 1A Andra-Orissa.

Cholas (x): Hold.

Sinhalese (2.5): Grow 2 pp. Add 1A @ Karnatak. 2A Karnatak-Lanka (6.5:2 -1 Chola), 2A Kerala-Karnatak.

Rajputs (0.5): Grow 3 pp. Add 1A, Sanga @ Jaunpur. 2A Jaunpur-Bundelkhand (6.3:1 -Maratha), 1A.L Jaunpur-Bundelkhand-Gondwana (6+1.5 -1 Rajput, 1 Maratha).

Muslims (0): Grow 4 pp. Add 1A @ Maharashtra. 3A Delhi-Agra (Rajputs submit; Muslims must w- to any or all of Delhi, Malwa, or Oudh), 1A Maharashtra-Bidar, 1A Khandesh-Berar, 1A Malwa-Khandesh. Score 1 Raj VP.

Press: Rajputs submit to the Muslim horde. That way they can be forced to retreat back to Delhi and face the Mughal horde.

Mughals (2): Grow 4 pp. Add 1A @ ____ & ____ (if enough in force pool).

Score: Purple 55, Yellow 48, Blue 41, Green 14.

BOARD:

Pandya (0.5): 1A @ Golconda.

Marathas (2.5): 2A @ Bijapur, Mysore; 1A @ Andhra, Orissa.

Cholas (x): 1A @ Malabar, Sinhala.

Sinhalese (1.5): 2A @ Karnatak, Lanka.

Rajputs (0.5): 2A @ Bundelkhand, Ladakh; 1A @ Agra*, Nepal; Sanga @ Gondwana.

Muslims (1): 3A @ Agra*; 2A @ Maharashtra, Oudh; 1A @ Berar, Bidar, Delhi, Khandesh, Malwa.

Mughals (2): 14A, Akbar @ Afghanistan; 2A.L @ Lahore; 2A @ Kashmir, Rajputana; 1A @ Punjab.

Portuguese: 2A @ Arabian, 1A.F @ Gujarat, Albuquerque @ ???.

Dutch: 2A @ Indian O.

--continued on p 2



BRITANNIA

"Frisian"
Turn XI



The Cast: Nations in Italics are extinct, in parentheses are not yet in play.

A (Hanna): *Romans, R-Bs*, Norsemen, (Norwegians)

B (Anderson): Welsh, *Jutes*, (Normans)

C (Buttita): Brigantes, Caledonians, Danes

D (Boyum): Picts, Irish, Angles

E (Frueh): *Belgae*, Scots, Saxons, (Dubliners)

Turn XI

Board:

Welsh (B, 2): 3A @ Powys; 2A @ Clwyd; 1A @ Cornwall, Devon, Dyfed, Gwent.

Brigantes (C, 0): 2A @ Dalriada, Galloway, Strathclyde; 1A @ Cumbria.

Picts (D, 0.5): 3A @ Hebrides; 1A @ Alban, Mar, Moray, Skye.

Caledonians (C, 0.5): 2A @ Caithness.

Irish (D, 1.5): 2A @ Cheshire, Downlands, Gwynedd; 1A @ March.

Scots (E, 2): 1A @ Orkneys.

Norsemen: 6A @ Icelandic.

Danes: 4R @ Frisian, North.

Saxons (E, 1): 2A @ N Mercia; 1A @ Avalon, Essex, Hwicce, Kent, Lindsey, Norfolk, S Mercia, Suffolk, Sussex, Wessex. Egbert ???

Angles (D, 1): 3A @ York; 2A @ Dunedin, Lothian, Pennines; 1A @ Bernicia.

Score: C(52), D(47), A(45), E(43), B(34)

Picts (1): Grow 2.5. Add 1A @ Mar. 2A @ Hebrides-Skye. 1A @ Skye-Alban.

Caledonians (0.5): Grow 0.5 pp. Hold.

Irish (D, 1.5): Grow 3.5 pp. Add 1A @ March. Hold.

Scots (E, 2): Grow 0.5 pp. Hold.

Norsemen: *1st Wave:* 2A Icelandic-Orkneys (5.4:6 -1 Norseman, 1 Norseman r-Icelandic), 2A Icelandic-Hebrides (3.1:2; 4.3:6 -1 Norseman, 1 Norseman r-Icelandic), 2A Icelandic-Irish-Cumbria (6.1:1 -1 Brig). *2nd Wave:* 2A Icelandic-Orkneys (6.5:1 -1 Scot). Scots are extinct.

Danes: 4R @ Frisian & North-York (5.4.4.4.3.2.1.1:4.2.1 -1 Angle, 2 Angles r-Bernicia, 4 Danes w-Frisian, 4 w-North).

Saxons (1): Grow 10.5. Add 1A @ Hwicce, S Mercia, Essex & Egbert at S Mercia. 2A, L S Mercia-Downlands, 1A Essex-S Mercia, 1A Hwicce-Downlands (6+1.2+1.2:3.3; 6+1.4.2.5 -2 Irish, -1 Saxon).

We ATTACK Irish in Downlands on account of their draining the hops and barley harvest of the surrounding areas)...

Angles (1): Grow 3.5 pp. Add 1A @ ____.

Score: C(52), D(47), A(45), E(43), B(34)

Board:

Welsh (B, 2): 3A @ Powys; 2A @ Clwyd; 1A @ Cornwall, Devon, Dyfed, Gwent.

Brigantes (C, 0): 2A @ Dalriada, Galloway, Strathclyde.

Picts (D, 0.5): 2A @ Alban, Mar, Skye; 1A @ Hebrides, Moray.

Caledonians (C, 1): 2A @ Caithness.

Irish (D, 2): 2A @ Cheshire, Gwynedd; 1A @ March.

Norsemen: 2A @ Cumbria, Orkneys.

Danes: 4R @ Frisian, North.

Saxons (E, 2.5): 2A @ N Mercia; 2A, Egbert @ Downlands; 1A @ Avalon, Essex, Hwicce, Kent,

--continued on p 2



BLACKBEARD

Turns 63-67



THE CAST:

1. (Barrett) Portugues, Sloop
2. (Zodda) Davis, Sloop
3. (Bargender) Taylor, Sloop
4. (Martin) Rackham, Schooner.

STATUS:

#	Captain	Ship	Hex	Spd	Cbt	Not	Cun	Unr	NW	H1	H2	Hostage	Attk
1	Portugues	Sloop	P18A	+3	3	28	(2/3)	4	212	30	5	--	FSN
2	Davis	Sloop	L26	+3	6	11	5	5	649	25	--	--	NP
1	Herdman	KC	DD20	3	1sc								
4	Rackham	Scnr	C221	-2	5	0	2	7	0	--	--	--	--
3	Hornigold	KC	V20	4	1sc								
4	Rhett	KC	T18	5	13								
3	Taylor	Sloop	P18A	+3	0	0	3	4	0	45	--	--	
4	Ogle	KC	Box1	3	13sc								

The Board:

Guvs: Pro: 35, 46, 53, 31
 Merchants: Q22 (S7), 66, 54, 16, 26, 54, 52, 26, 63, 24, 52, 52, 55, 55
 Warships: S19 (F7-5)
 Out-of-Play Pirates: Teach (#3)

Anti: 24, 54, 64

Destroyed Port: 14, 32

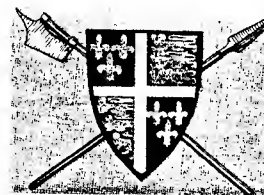
Turn	Player	Action	Draw
63	2	Attack N4: $6+3+3-4 = 8 > DR^{12}=6$, so captured, Not +3 25 to H1, Hostage = $3+4 < 10$ so no, D&R!, Unrest +1 Random Event (resuffle), scurvy worsens, Herdman & Hornigold die Maynard Activated in Box 1	41,53 13 65 45 11
64	3	Taylor does a complete refit. Random Event (resuffle), scurvy worsens, KC activated in Box 1 Draw New Merchant @ 21	56 63 21,34 31
65	2	HD attacks B6: $6+3+3-6 = 6 < DR^{12}=8$ Davis takes -2 to Cbt & Unr	15
66	2	HD moves 3+3 to H25 and anchors.	*C
67	1	BP refits: Cbt to 6 Draw 2 Merchants @ 61 New Merchant @ 45 Warship intercepts most Not Pirate; F7-5 leaves, new ship @ P18	61,*D 45,66 43
68	3		

STATUS:

#	Captain	Ship	Hex	Spd	Cbt	Not	Cun	Unr	NW	H1	H2	Hostage	Attk
1	Portugues	Sloop	P18A	+3	6	28	(2/3)	4	212	30	5	--	FSN
2	Davis	Sloop	H26A	+3	4	14	5	4	649	25	--	--	NP
4	Rackham	Scnr	C221	-2	5	0	2	7	0	--	--	--	--
4	Rhett	KC	T18	5	13								
3	Taylor	Sloop	P18A	+3	6	0	3	4	0	45	--	--	
4	Ogle	KC	Box1	3	11sc								
2	Maynard	KC	Box1	4	14								
3	Herdman	KC	Box1	3	15								

The Board:

Guvs: Pro: 35, 46, 53, 31
 Merchants: Q22 (S7), 66, 54, 16, 26(B6), 54, 52, 26, 63, 24, 52, 52, 55, 55, 21, 61, 61, 45
 Warships: P18
 Out-of-Play Pirates: Teach (#3)



KINGMAKER

"King of Pain"
 Turns 9 & 10



The Cast:

THE MAD HUNGARIANS (Dowrey): Percy [100], Lieutenant of Ireland [(2)50], Archbishop of York [(30)], Bishop of Durham [(30)], Burgundian Crossbowmen [30], Carisbrooke, Northampton [(20)], Fitzalan [30], Warden of the Northern Marches [(1)50]. Event cards (2), Crown Cards (6).

THE CALIFORNIA CONNECTION (Scott): Pole [30], Chancellor of England [50]; Scrope [10], Earl of Wiltshire [30], Chancellor of Cornwall [(1)50], Swansea [(20)], Leicester [(20)]; Holland [20], Duke of Lancaster [30], Scots Archers [20]. Event cards (5), Crown Cards (5).

KNIGHTS OF THE PRIVY POT (Deb Anderson): Mowbray [50], Treasurer of England (50), *Le Swan*, Lancaster [(20)]; Hastings [10], 2 Flemish Crossbowmen [20], Bishop of Carlisle [(30)], Burgundian Crossbowmen [30]. Event cards (3), Crown Cards (7).

THE STAFFORDSHIRE QUARTERSTAFFS (Shacklett): Stafford [30], Chamberlain of Chester [(2)50], Scots Archers [20], *Le Lucas*, Nottingham [(20)]; Neville [50]; Audley [10]; Roos [10], Herbert [10]. Event cards (2), Crown Cards (4).

WESTERN FRONT (Martin): Howard [10], Duke of Exeter [20], Archbishop of Canterbury, *Le Rose*, Bristol [(30)], Coventry [(20)]; Clifford [10], Earl of Worcester [30], Captain of Calais [(3)50]; Gray [20]; Berkeley [10]. Event cards (3), Crown Cards (4).

ERRATUM: Mowbray, being Treasurer of England and owner of Castle Beaumaris, captured Edmund last time.

Turn 9 Movement: MH offers TCC Courtenay and a Free Move; TCC declines the latter. Courtenay appears at Okehampton and is appointed Admiral of England. Clifford appointed Bishop of Lincoln. Berkeley given deed to the Town of Newcastle. Grey, Clifford, Howard, Berkeley, & *Le Rose* remain at Rye. Audley and Roos Ne-Mh-Mg-Mf-Lh, Neville and Herbert (slightly wet) Ga-Gc-He-Hf-Hg. Stafford w/ Richard Gk-Gj-Gi-Hh-Hg. Courtenay Okehampton-Cg-De-Dd-De-Eb (play Free move) Fg-Gl-Hm-Kenilworth (c). Pole, Scrope, Holland & the Duke of Lancaster hold in place @ Kenilworth. *Le Margarete* appears @ Lynn, and sails S26-S27-S22-S19-Maldon. *Le Christopher* appears @ Southampton and sails S10-S9-S8-Dartmouth. Percy et al holds outside Kenilworth. Fitzalan holds at Bamburgh. *Le Nicholas* appears @ London and sails S15-S19-S22-S27-S26. Cromwell joins KPP at Tutbury, becomes Earl of Kent and Constable of the Tower of London, and moves Tutbury-Abec-Leicester-JJ-Daventry. *Le Swan* moves back to Preston.

Turn 9 Combat: TCC (Courtenay joins siege) & MH complete siege at Kenilworth: (Card #120: Royal Death 3-1 = n/e). TCC hands over King Henry and the Duke of Lancaster to MH. MH hands over Edward of Wales to Percy.

Turn 9 Card Draw: All receive a crown card. Yours is _____.

Turn 10 Events:

MH: Keeps card.
 TCC: Keeps card.
 KPP: #77, Plague, Kingston/York = n/e
 SQ: #67, French Rakt, Warden to Pevensy w/ 1 ship = n/e
 WF: #102, Heresy, Percy to York or Durham, Hastings to Carlisle, Clifford to Lincoln, Howard to Canterbury.

NOBLES: Audley & Roos @ Lh; Berkeley & Grey @ Rye; Clifford @ Lincoln; Howard @ Canterbury; Fitzalan @ Bamburgh; Hastings @ Carlisle; Herbert & Neville @ Hg; Mowbray w/ Edmund & *Le Swan* @ Beaumaris; DoL, Holland, Pole, Courtenay & Scrope @ Kenilworth, Stafford @ Hg, Talbot @ Hd. Cornwall @ Daventry; Percy @ Durham or York.

SHIPS: *Le Christopher* @ Dartmouth, *Le Margarete* @ Lynn, *Le Nicholas* @ S26, *Le Rose* @ Rye, *Le Swan* @ Preston.

HEIRS: King Henry @ Kenilworth w/ MH, Margaret @ Kenilworth w/ Percy, Edward of Wales @ Kenilworth w/ Percy, Richard of York @ Kenilworth w/ Holland, Edward of March @ Carisbrooke, Edmund of Rutland @ Beaumaris w/ Mowbray, George @ Hg w/ Stafford, Richard of Gloucester (RIP).



FRUEH IS MISSING

OR 8.1-8.2

FIM

PLAYER STATUS: Cert limit is 13

Bailey \$342, 6 B&O* 3 C&O 2 NYC 1 PA 1 B&M 4 Erie
Hanna \$3280, 6 NYNH&H* 6 NYC* 2 B&M 1 PA 2 B&O <Priority>
Bolduc \$2311, 6 CP* 3 NYNH&H 2 PA 1 B&O 1 NYC 1 Erie
Copeland \$1489, 6 C&O* 5 PA* 3 CP 1 NYC
Zieske \$1949, 6 B&M* 5 Erie* 1 CP 1 B&O 1 C&O 1 NYNH&H 1 PA

CORPORATE STATUS

Corp	Pres	Price	IO	Pool	Cash	Trains	Tokens
NYNH&H	CH	B220a	0	0	32	5	G19N, F22
B&M	PZ	B220b	0	0	60	5	E23, F22
PA	RC	B200a	0	0	0	D	H12, H10, G19S, 1
CP	PB	B200b	0	0	68	6	A19, B16, 2
NYC	CH	C140	0	0	110	6	E19, H16, G19S
Erie	PZ	A90	0	0	0	D	E11E, D14, 2
C&O	RC	G67	0	0	3	5	F6, H10, 1
B&O	CB	G63	0	0	0	D	I15, G19N, 1

OR 8.1:

NYNH&H: Play no tile. Run G19-E19-B16-B10-A9 (\$220). Pay dividends (CH +\$132, PB +\$66, PZ +\$22). Price to B240.

B&M: Play #8(ne) in D8. Run G19-F20-F22-E23-E19 (\$210). Pay dividends (PZ+\$126, CB+\$21, CH+\$42, PB+\$21). Price to B240b.

PA: Play no track. Run F2-H4-G7-H10-H12-H16-H18-G19s-G17-E19-B16-B10-A9 (\$490). Pay dividends (RC +\$245, PB +\$98, CB,CH,PZ +\$49). Price to B220.

CP: Play #29(ne) in D8. Run A9-B10-B16-E19-G17-G19S (\$230). Pay dividends (PRB +\$138, RC & PZ +\$46). Price to B220b.

NYC: Play no tile. Run G19-G17-G19-H18-H16-I15 (\$320). Pay dividends (CB+64, CH+192, PB+32, RC+32). Price to C155.

Erie: Play #64(nw) in E11. Run E11-D14-E19-G17-G19 (\$190). Pay dividends (PZ +\$95, CB +\$76, PB +\$19). Price to A100.

C&O: Play no track. Run H4-H10-H16-H18-G19s (\$250). Pay dividends (RC #150, CB +\$75, PZ +\$25). Price to G69.

B&O: Play #40(nw) in B12. Run K13-J14-I15-H16-H18-G19s (\$300). Pay dividends (CB +\$180, CH +\$60, PB +\$30, PZ +\$30). Price to G67.

OR 8.2:

NYNH&H: Play no tile. Run G19-E19-B16-B10-A9 (\$220). Pay dividends (CH +\$132, PB +\$66, PZ +\$22). Price to B260.

B&M: Play no tile. Run G19-F20-F22-E23-E19 (\$210). Pay dividends (PZ+\$126, CB+\$21, CH +\$42, PB +\$21). Price to B260b.

PA: Play no track. Run F2-H4-G7-H10-H12-H16-H18-G19s-G17-E19-B16-B10-A9 (\$490). Pay dividends (RC +\$245, PB +\$98, CB,CH,PZ +\$49). Price to B240. The Bank is busted.

CP: Play #24(ne) in C9. Run A9-B10-B16-E19-G17-G19S (\$230). Pay dividends (PRB +\$138, RC & PZ +\$46). Price to B240b.

NYC: Play no tile. Run G19-G17-G19-H18-H16-I15 (\$320). Pay dividends (CB+64, CH+192, PB+32, RC+32). Price to C170.

Erie: Play no tile. Run E11-D14-E19-G17-G19 (\$190). Pay dividends (PZ +\$95, CB +\$76, PB +\$19). Price to A110.

C&O: Play no track. Run H4-H10-H16-H18-G19s (\$250). Pay dividends (RC +\$150, CB +\$75, PZ +\$25). Price to G70.

B&O:

PLAYER STATUS: Cert limit is 13

Bailey \$1017, 6 B&O* 3 C&O 2 NYC 1 PA 1 B&M 4 Erie
Hanna \$4169, 6 NYNH&H* 6 NYC* 2 B&M 1 PA 2 B&O <Priority>
Bolduc \$3040, 6 CP* 3 NYNH&H 2 PA 1 B&O 1 B&M 1 NYC 1 Erie
Copeland \$2285, 6 C&O* 5 PA* 3 CP 1 NYC
Zieske \$2680, 6 B&M* 5 Erie* 1 CP 1 B&O 1 C&O 1 NYNH&H 1 PA

CORPORATE STATUS

Corp	Pres	Price	IO	Pool	Cash	Trains	Tokens
NYNH&H	CH	B260a	0	0	32	5	G19N, F22
B&M	PZ	B260b	0	0	60	5	E23, F22
PA	RC	B240a	0	0	0	D	H12, H10, G19S, 1
CP	PB	B240b	0	0	68	6	A19, B16, 2
NYC	CH	C170	0	0	110	6	E19, H16, G19S
Erie	PZ	A110	0	0	0	D	E11E, D14, 2
C&O	RC	G70	0	0	3	5	F6, H10, 1
B&O	CB	G67	0	0	0	D	I15, G19N, 1

The Bank is broke.

AVAILABLE TRAINS: DDD...

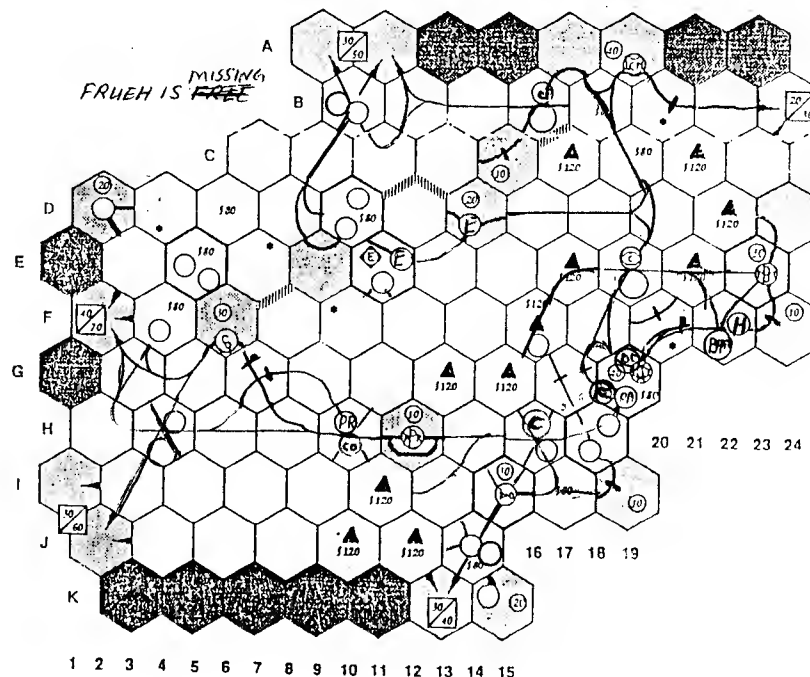
AVAILABLE TILES:

Yellow: 3(2), 4(2), 7(1), 8(4), 9(1), 55(1), 56(1), 57(3), 58(1)

Green: 16(1), 18(1), 19(1), 20(1), 23(0), 24(0), 25(1?), 26(1), 27(1), 28(1), 29(0), 59(2)

Brown: 40(0?), 41(1), 42(1), 43(2), 44(1), 45(2), 46(1), 47(1), 65(1), 66(1), 68(1), 70(1)

DUE NEXT TIME: ORs 8 to finish up. Game transcript and map are on the website.



1870

1870
"ARTEMIS GORDON"
SR 1



THE CAST:

Frueh: \$420.
Bailey: \$420.
Hanna: \$420.
Martin: \$420.
Zieske: \$420.

SR 1

Frueh bids \$170 for KATY.
Bailey bids \$45 for MRB Co.
Hanna bids \$175 for KATY.
Martin buys Great River Shipping (-\$20).
Bailey gets Mississippi River Bridge Co for \$45.
Zieske bids \$145 on Frisco.
Frueh buys Southern Cattle Company for \$50.
Bailey bids \$150 on Frisco.
Hanna buys Gulf Shipping Company for \$80.

SL&SF: Zieske bids \$155. Bailey bids \$160, Zieske bids \$165, Bailey bids \$170, and Zieske passes, so Bailey becomes SL&SF Prez for \$170 and sets par at \$100.

KATY: Frueh bids \$180, Hanna bids \$185, Frueh bids \$190, Hanna bids \$195, Frueh bids \$200, Hanna bids \$205, Frueh bids \$210, Hanna bids \$215, Frueh bids \$223, Hanna passes, so Frueh gets KATY for \$223.

Martin buys

PLAYER STATUS: (* indicates Presidency)

Frueh: \$147, SC Co, KATYpc, 1 KATY
Bailey: \$205 MRB Co, 2 SL&SF*
Hanna: \$340, GS Co.
Martin: \$400, GRS.
Zieske: \$420.

CORPORATE STATUS:

Corp	Prez	Price	Par IO	Pool	Cash	Trains	Dest	Tokens
SL&SF	CB	A100	100 8	0	\$1000	--	N	(E12), 3,D

The Bank has \$9,488.

AVAILABLE TRAINS: 22222233333444445555666888,10,10,12...

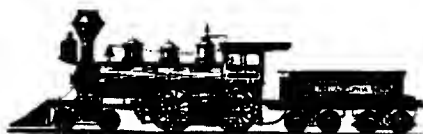
AVAILABLE TILES:

Yellow: 1(1), #2(1), #3(3), #4(6), #5(2), #6(2), #7(9), #8(22), #9(23), #55(1), #56(1), #57(5), #58(4), #69(1)

Due next time are orders for SR1.2 and OR 1. If we don't get that far pbem, be prepared to submit orders privately to the GM for the rest of the phase.

2

\$80



PUERTO RICO

Turns 10-11



Turn 10 (concluded)

Fisher chooses **Builder** and builds L Sugar (-1d, 3 cr). Butcher builds last Sm Indigo (1 cr). Martin builds not. Barrett builds **Residence** (9d, -1 cr). Buttitta builds L Market (4d, 1 cr). Butcher chooses **Prospector** (+1d). Craftsman, Mayor, Settler each gain 1d.

Turn 11

STATUS:

Paul Barrett: Gov. Sm Market(x), L Indigo(x), Sm Indigo(x), C Roaster(x), Sm Sugar(x), Factory(x), Residence(x), Quarry(x), Coffee(x), 2xIndigo(x), Indigo(x), Corn(x), Coffee(x), Sugar(x), 3d, 2 VP.

John Buttitta: Sm Market(x), Sm Indigo(x), Construction Hut(x), Hospice(x), Tobacco St(x), Office(x), L Market(x), Indigo(x), 3xCorn(x), Quarry(x), 3xTobacco(x), 0d, 7 VP.

Ron Fisher: Hacienda(x), Hospice(x), Sm Indigo(x), L Indigo(x), Office(x), L Sugar(x), 4xIndigo(x), 2xSugar(x), 3xQuarry(x), 2xCorn(x), Tobacco(x), 0d, 12 VP, 1 Indigo.

Tom Butcher: Sm Sugar(x), Construction Hut(x), Sm Warehouse(x), Factory(x), Sm Indigo(x), Corn(x), 3xSugar(x), 3xQuarry(x), Indigo(x), SJ(2), 6d, 2 VP, 1 corn, 1 sugar.

Brad Martin: Sm Warehouse(x), Tobacco St(x), Harbor(x), Guild Hall(x), Corn(x), 3xTobacco(x), Coffee(x), 3xCoffee(x), 1d, 10 VP, 1 corn.

AVAILABLE BUILDINGS: All but Sm Indigo, Sm Market, Construction Hut, Sm Warehouse, Hospice, Office, Factory, Guild Hall, Residence.

AVAILABLE PLANTATIONS: Coffee, Indigo, 3xSugar, Tobacco

AVAILABLE ROLES: Builder, Captain, Craftsman(1d), Mayor(1d), 2xProspector, Settler(1d), Trader.

COLONY SHIP: 7 colonists.

SHIPS: 6-ship, 7-ship, 8-ship

STOCK: 19 colonists, 89 VP, 9 coffee, 9 tobacco, 8 corn, 10 sugar, 10 indigo

TRADING HOUSE: Empty.

Governor Barrett chooses **Mayor** (+1d) and places one colonist on Small Sugar Mill, one on Indigo plant and one on Indigo plantation. Buttitta places a colonist on the L Market and one on the Tobacco Storage. Fisher places colonist on L Sugar. Butcher places on Sm Indigo. Martin places a colonist on Coffee. Mayor places 7 colonists on the ship.

Buttitta chooses **Settler** (+1d) and takes Tobacco(x). Fisher is full. Butcher takes Indigo. Martin takes Sugar. Barrett takes Sugar. Six new plantations drawn; four remain in the stacks.

Fisher chooses **Trader**, sells indigo for 1+1d. Butcher may sell sugar for 2d or corn for 0d.

Martin

Butcher chooses ...

AVAILABLE BUILDINGS: All but Sm Indigo, Sm Market, Construction Hut, Sm Warehouse, Hospice, Office, Factory, Guild Hall, Residence.

AVAILABLE ROLES: Builder, Captain, Craftsman(1d), 2xProspector.

SHIPS: 6-ship, 7-ship, 8-ship

STOCK: 17 colonists, 89 VP, 9 coffee, 9 tobacco, 8 corn, 10 sugar, 10 indigo

TRADING HOUSE: Indigo.

STATUS:

Paul Barrett: Gov, Mayor. Sm Market(x), L Indigo(x), Sm Indigo(x), C Roaster(x), Sm Sugar(x), Factory(x), Residence(x), Quarry(x), Coffee(x), 3xIndigo(x), Corn(x), Coffee(x), Sugar(x), 4d, 2 VP.

John Buttitta: Settler. Sm Market(x), Sm Indigo(x), Construction Hut(x), Hospice(x), Tobacco St(x), Office(x), L Market(x), Indigo(x), 3xCorn(x), Quarry(x), 4xTobacco(x), 1d, 8 VP.

Ron Fisher: Trader. Hacienda(x), Hospice(x), Sm Indigo(x), L Indigo(x), Office(x), L Sugar(x), 4xIndigo(x), 2xSugar(x), 3xQuarry(x), 2xCorn(x), Tobacco(x), 2d, 12 VP.

Tom Butcher: Sm Sugar(x), Construction Hut(x), Sm Warehouse(x), Factory(x), Sm Indigo(x), Corn(x), 3xSugar(x), 3xQuarry(x), Indigo(x), Indigo(x), SJ(2), 6d, 2 VP, 1 corn, 1 sugar.

Brad Martin: Sm Warehouse(x), Tobacco St(x), Harbor(x), Guild Hall(x), Corn(x), 3xTobacco(x), 2xCoffee(x), 2xCoffee(x), Sugar(x), 1d, 10 VP, 1 corn.

AVAILABLE PLANTATIONS: Corn, 2xIndigo, 2xSugar, Tobacco

COLONY SHIP: 7 colonists.

Standard **SCRABBLE** rules apply. Everyone plays the same rack of tiles vs three computer opponents. You score what you propose to be played. We take the highest scoring submission (ties broken at random) and play that to the board.

Acceptability of words will be decided by the program (high score only), my unabridged dictionary, Ms Nar's **SCRABBLE** dictionaries, and common usage, so yes, we'll allow those much maligned four letter Anglo-Saxon words (but the program won't).

The Turn 2 rack is: A.A.B.E.K.S.Y

PLAYER	WORD(S)	SCORE	TOTAL
Nichols	KABaYA/Ya/Ag	53 pts	124 pts
Theis	BEAKY/Be/Ed	53 pts	124 pts
MacDuff	BAKES/Be/Ad	42 pts	124 pts
York	BAKES/Be/Ad	42 pts	73 pts
Orgelfinger	(NMR)	0 pts	71 pts
D&D Anderson:	(NMR)	0 pts	20 pts
Copeland:	(NMR)	0 pts	14 pts

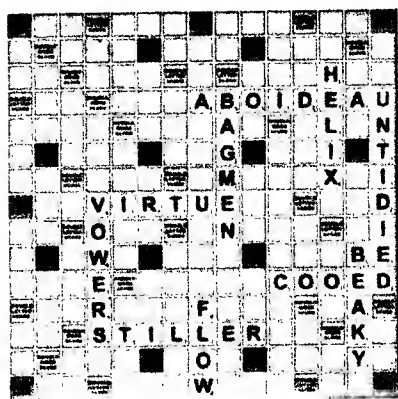
ON THE BOARD

Team Boris:	BEAKY/Be/Ed	53 pts	124 pts
MacAdam:	swaps 5 tiles	0 pts	96 pts
MacBeth:	HeLiX	46 pts	147 pts
MacCormick:	COOed	16 pts	80 pts

The current rack is: AAGSSSY(blank)

LEGEND: Capital letters are being played. Small letters are already on the board. Underlined letters are blanks. The MacXxxx entries are computer generated.

Game transcript and board are on the website.



"Don't tell me, Old MacDonald: You've got all the vowels."
Thompson/Private Eye/London



JUNTA

BUDGET PASSES!!

Year 5



THE CAST:

(and Table order)
Rick Copeland (Martini)
Chuck Hanna (Shades)
Wayne Morrison (Mustache)

Dave Anderson (Hat)
John Buttitta (Stickpin)

YEAR 5:

STATUS: The Bank is not safe. There is no Coup Excuse.

Shades: **El Presidente**, 2nd Brgd CO (1v), Labor Union (5v), 5C, 08

Stickpin: 3rd Brgd CO (1v), 4C, 08

Mustache: Minister, 1st Brgd CO (2v), The Church (10v), 4C, 08

Martini: 0C, 08

Hat: Air Force CO, Admiral (2v), Conservatives (8v), Radicals (3v), Christian Democrats (5v), 3C, 08

A. All draw two cards: _____ & _____. Shades plays "Rigged Voting" and "Monarchists", discards "Student Protests" and donates _____ to Martini. Mustache discards "Bribe Minister". Hat donates _____ & _____ to Martini.

B. Cabinet appointments: Hat gets Interior Ministry & 2nd Brigade, Stickpin gets 1st Brigade & the Air Force, Mustache gets 3rd Brigade, and Martini gets the Navy.

C. Budget: is _____.

D. El Presidente announces Budget: 3MP for the General of the 1st Brigade, 4MP for the General of the 2nd Brigade, 1MP for the General of the 3rd Brigade. The remaining pittance will be retained by El Presidente so that the Presidential Guards can dine on cold soup and day-old bread. Round 1 of voting: Shades casts 13 votes "Si", Stickpin casts 2 votes "Si", Mustache casts 10 votes "no". Martini casts 1 vote "No". Hat casts 18 votes "Si". Total 33 "Si", 11 "no". Round 2: No new votes. Budget passes.

STATUS: The Bank is not safe. There is no Coup Excuse.

Shades: **El Presidente**, Labor Union (5v), Rigged Voting (5v), Monarchists (3v), 3C, 88

Stickpin: 1st Brgd CO, Air Force CO, (2v), 4C, 08

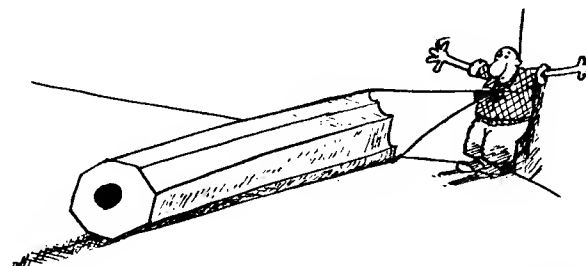
Mustache: 1st Brgd CO (2v), The Church (10v), 5C, 08

Martini: Admiral (1v), 5C, 08

Hat: Minister & 2nd Brgd CO (2v), Conservatives (8v), Radicals (3v), Christian Democrats (5v), 3C, 08

Due next: Locations, assassinations, and banking.

You have _____ MP in hand and _____ MP in the Bank.



Kosanović/Borba/Belgrade



HISTORY OF THE WORLD

CHRYSES

EPOCH V



TALENTS:

Azure: Martin
Orange: Anderson

Ebony: Nichols
Purple: Zleske

Green: Wilson
Red: Morrison

EPOCH V

BOARD:

AIII: Yel(c); **AIV:** Dan, Mor, NAp, SAp(c,PM);
EI: Con, Est(2), GPC(AM), SAp, Wei(RM); **EII:** Dnl, LRh(2), NEP(2); **EIII:** Alb(EM), CMA, Hig, Ire, NGA, WGa; **EIV:** Ara(c,EM), EAn, Lev, Lib, LT(PM), MTI, Nil(AM), Nub, Pal, PSD, Sha, UNi, UTi, Zag;
EV: CEu(C), ...
GI: LIn(GM), PPI; **GII:** Cau, Mal(c,f); **GIV:** Che, Sze, Tar(OM).
OI: CAm(C,F); **OIII:** Mon; **OIV:** Bal(3,C,F), Dal(2), Pin, WAn; **OV:** BSb(2), Sca, Sib, Wlb, Wln.
PIII: Cre, Pyr; **PIV:** Mek(C), SiK, Yan(c,GM).
RI: App, Dec; **RIII:** GaD(C,RM), GaV, UIn(PM); **RIV:** Cey, EGh, Hin, Tur, WDe, WGH, WSt.
Fleets: Atl(O), Bla(O), EMS(P), Nth(O), Red(2E), SCS(P), WMS(P).

SCORE (VP/SP): G(93+/37+), O(85/41), P(80+/42+), R(64+/34+), A(61+/35+), E(47+/48)

HOLY ROMAN EMPIRE (E): Play "Civil War" & 1E1 @ Che (3,3:5 -1E1), Wei (6,2:5 -1GIV), GPC(5,3:2 -1GIV, -GF @ SoJ). Play "Plague" @ BSb(6,6:5,5 n/e). Play 1A,C @ CEu (1OV r-BSb), 1A @ Dan (2,1:4,1 -1EV), 3A @ BSb (5,3:4, 4,1:3 -2OV), 1A @ Sca (4,4:5,1 -1EV), 3A @ Dal (5,2:6,3; 5,3:6,4; 4,4:4,3; 5,1:6,4 -3EV), 1A @ Dan (1,1:4,2 -1EV). Score: 47 + C(2x2) + M(2x2 +4) + S(1) + Mid E(D=4) + Naf(C=6) + China(P=3) + S Eur(P=3) + N Eur(D=4) + Eurasia (D=2) = 82.

FUJIWARA (RM): Play 1A,C,f @ Hok, 1F @ SoJ.

HOLAS (R): Play 1A,C, RM, "Architecture" @ EGh (1RIV r-Cey), 1A @ WDe (-1RIV), 1A @ LIn (6,1:5 -1GI), 1F @ BoB, 1A @ Sum, 2A @ Mal (3,1:3+1; 5,5:4+1; 5,4:2+1 -1RV, 1GI,c,f), 1A @ Irr. Score: 6 + Architecture(1) + C(3x2) + M(2x2 +2) + S(2) + India(C=9) + SE Asia(D=4) + Eurasia (P=1) + N Amer(P=1) = 98.

SWAN DYNASTY (G): Play "Barbarians" @ Tib: Irr(3,1:4,4 -Barbs). Play 1A,C @ Sze (-1GIV), 3A @ Yan (1,1:3; 4,4:5; 5,4:1 -2GV, 1PIV,c), Irr (6,4:5,3 -1RV), GaD (5,1:3,1 -1RIII,c,c), Mek (6,6:6,2; 4,4:6,4; 6,3:5,2 -1GV, 1PIV,c +c), IF @ SCS (5,2:5 -1PF). Score: 93 + C(1x2) + c(2) + M(1x2 +2) + S(1) + Mid E(P=2) + India(P=3) + China(D=6) + SE Asia(P=2) + Eurasia(P=1) = 118.

SELMK TRKS (P): Play "Disaster at Any" @ Ara(-C,EM +c). Play "Barbarians" @ Sah: Nil (6,2:3 -1EIV), Sha (6,3:2 -1EIV), UNi (4,3:3 -1EIV), Lib (5,3:4 -1EIV), Nub (5,4:6 no). Play 1A @ Tur (1RIV r-Hin), 5A @ PPI (4,3:6,1; 3,2:6,1; 3,3:3,2; 6,5:6,3; 1,1:6,2; 1,1:1,1; 4,3:6,1; 6,3:4,3 -4PV, 1GI), 3A @ Zag (3,1:5; 2,1:5; 4,3:1 -2PV, 1EIV), 1A @ LTi (6,4:1 -1EIV), 2A @ Hin (6,2:3; 2,1:2; 1,1:6; 5,2:2 -1PV 1RIV). Score: 80 + M(1x2) + S(2) + Mid E(P=2) + India (P=3) + China(P=3) + S Eur(P=3) + Eurasia(P=1) = 96.

MUNKOLS (A): Play 1A @ Mon (-1OIII), 2A Est (5,2:1; 2,1:2; 3,3:4; 2,2:2; 3,2:1 -1AV,2E1), 1A Man, 1A & "Treachery" @ Wei (-1E1), 1A GPC (5,2:3 -1E1), Yan (6,6:6; 5,3:4 -1GV), Che (3,1:2 -GIV), 4A @ SiK (4,4:6; 2,2:3; 3,2:5; 4,2:2 -1PVI), 1A,AM @ Sze (3,2:1 -1GIV,c +c), 1A @ Tar (6,2:2 -1GIV), 2A @ Mek (5,4:6,2; 6,3:5,2 -1AV, 1GV,c + -GF @ SCS), 1A @ Mal (5,2:4 -1RV), IF @ SoJ (4,3:2 -RF), 2A & "Surprise Attack" @ GaD (4,1:6; 1,1:5 -2AV). Score: 61 + c(3) + M(2x2 +4) + S(1) + China(C=9) + S Eur(P=3) + N Eur(P=2) + SE Asia (D=4) + Eurasia(D=2) = 93.

SCORE (VP/SP): G(118/46), R(98/42), P(96/54), A(93/55), O(85/41), E(82/48)

BOARD:

AIII: Yel(c); **AIV:** Dan, Mor, NAp, SAp(c,PM); **AV:** Che, Est, GPC(AM), Mal, Man, Mek, Mon, SiK, Sze(c,AM), Tar(OM), Wei(RM), Yan(GM).
EI: Con, SAp; **EII:** Dnl, LRh(2), NEP(2); **EIII:** Alb(EM), CMA, Hig, Ire, NGA, WGa; **EIV:** Ara(c), EAn, Lev, MTI, Nub, Pal, PSD, UTi; **EV:** CEu(C), BSb(3).

GII: Cau; **GV:** GaD(RM), Irr.
OI: CAm(C,F); **OIV:** Bal(3,C,F), Dal(2), Pin, WAn; **OV:** Sca, Sib, Wlb, Wln.
PIII: Cre, Pyr; **PIV:** Hin, LT(PM), PPI, Tur, Zag.
RI: App, Dec; **RIII:** GaV, Hok(C,f), UIn(PM); **RIV:** Cey(2), EGh, WGH, WSt; **RV:** EGh(C,RM, Architecture), LIn(GM), Sum, WDe.
Fleets: Atl(O), Bla(O), BoB(R), EMS(P), Nth(O), Red(2E), SoJ(A), WMS(P).
Vacant: Nil(AM).

Due next are pass hold druthers for Epoch VI empires. Order is Orange, Red, Green, Ebony, Purple, Azure. Orange passes to Green. Red ...

IMPORTANT: Look ahead a bit and if you occupy (or plan to occupy) the starting territory of an Epoch VI empire, kingdom, or minor, send retreat instructions. That would be Hig (EIII), Che (AV), Tur(PV), NAn, Mex, WAn, Wlb, Pyr, GaV, PSD. Ebony, please provide contingency orders for the Mings through Portugal



GAME OPENINGS ELSEWHERE

BLUT UND EISEN (Tom Butcher): Openings in 1826, New World and whatever you may want to GM. Sub fee: 90¢ to \$1.20 an issue depending on size. Last issue received: #108, deadline 14 Nov 2005.

CHEESECAKE (Andy Lischett): DIPLOMACY. No game or sub fee. Last issue received: #260, 13 Nov 05, deadline 28 Dec 05.

GRAUSTARK (John Boardman): Standby players for DIPLOMACY wanted. Game fee/sub \$35 for duration of the game or \$15 for 10 issues. Last issue received: #769, 29 Oct 05, deadline 9 Dec 05.

S.O.B. (Chris Hassler): Openings in GUNSLINGER and NEW WORLD, MERCHANT OF VENUS. Sub fee: \$2/issue. Last issue received: #123, Dec 2005, deadline 3 Jan 06. See <http://home.adelphia.net/~chassler>

WESTERN FRONT (Brad Martin): Openings in Acquire, Age of Renaissance (Marketplace variant), Britannia, Colonial Diplomacy, Dark Continent, Diplomacy (No-Press Gunboat), Empires of the Middle Ages, Fair Means or Foul, Lords of the Sierra Madre, Machiavelli, Montgolfiere, Pax Britannica, Princes of Florence, Puerto Rico, Railway Rivals, Republic of Rome, Settlers of Catan, Shanghai Trader. Sub fee ????. Last issue received Nov 05, #76, deadline 12 Dec 05. See <http://groups.yahoo.com/group/wfront>

WHO DO YOU TRUST? (Tim Haffey, Sr): Openings in DIPLOMACY and these variants: Creation, Dollar Dot, Colonial, Youngstown and Nuclear Holocaust WWII. Sub fee is \$3/issue. Last issue received: #13, 1 Nov 05.

See page 18 for contact information

ON DECK



1830: Frueh, Zodda, Zieske, Copeland
 1835: Hanna, Zieske
 1856: Hanna, Frueh, Zieske
AGE OF RENAISSANCE: Copeland
BALKAN WARS: K Wilson
BRITANNIA: Zieske, Copeland
DUNE: K Wilson
GUNSLINGER: Scott, Fowble, R Fisher; need 4 more
HISTORY OF THE WORLD I: Zodda.
MACHIAVELLI: Nichols.
MAGIC REALM: Butitta, Deb A
MERCHANT OF VENUS: R Fisher, Deb A, Dowrey
RUSSIAN CIVIL WAR: Scott
SAMURAI (AH): Copeland
SETTLERS OF CATAN: Copeland, Scott
SILVERTON: Zieske, Deb A, Nichols
WIZARD'S QUEST: A Bargender, R Fisher, Deb A

OTHER POSSIBILITIES: 1829 (N OR S), 4000 AD, AGE OF RENAISSANCE, AIR BARON, ATTIKA, BALKAN WARS DIP, CIRCUS IMPERIUM, CIRCUS MINIMUS, DOWN WITH THE KING, DUNE, EVO, GODSFIRE, KAMAKURA, KREMLIN, LIFTOFF, MONSTERS RAVAGE AMERICA, PLANET MINERS, SAMURAI, STELLAR CONQUEST, TITAN.

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 DEADLINE FOR MOST GAMES IS 1800 CENTRAL TIME 6 Jan 06

The Bottom Line

This is **BORIS THE SPIDER**, a 'zine dedicated to the play of multiplayer games. BORIS is usually published following the first Friday of the month by Paul & Meg Bolduc, 203 Devon Ct, Ft Walton Beach, FL 32547-3110 and currently has a subscription price of \$10.50 for 12 issues in hardcopy (\$13.25 in Canada, and \$16 overseas) or a token \$1 by e-mail (waived if overseas). A hardcopy sub will also include an e-mail sub. Make checks payable to "Paul Bolduc". BORIS can be reached at (850) 863-9081, or prbolduc@aol.com. If phoning, expect to be greeted by an answering machine. If we're here, not engaged in an epic computer battle or enthralled in baseball, hockey, or college football, and recognize your voice, you may get to talk to a real human, so don't hang up upon hearing our recorded message (it changes every power outage). Visit the BORIS Website at:

<http://hometown.aol.com/prbolduc/boris/borishome.htm>



Source of the Nile

Turn 44



The Cast:

Brad Martin
 Andrew York

Jason Bargender
 Don Chinnery

D&D Anderson

Published this turn: F4 (veldt, river 3 to 5), G5 (swamp), F5 (desert, river to 4)

Published: DD12 (lake, +79 acres), DD11 (lake, +75 acres), CC11 (lake, +88 acres), AA13 (veldt, river from 1 and 4 to 2), Z14 (veldt, river from 5 to 4, cataract, waterfall is 350 feet), Z13 (veldt, river from 1 to 2), G3 (jungle, river from 1 to 5), F3 (jungle, river from 1 and 3 to 4), E4 (jungle, river from 3 and 6 to 4), D3 (lake +38 acres), G4 (jungle, river starts and runs to 6), G24 (jungle, river from 3 to 6), H24 (swamp), G22 (mountain, river begins and extends to 4), H21 (desert, river from 1 to 3, oasis), I22 (veldt, river from 6 to 3), J19 (swamp), J18 (veldt), K18 (veldt), P2 (swamp), O4 (lake, +21 acres), N4 (lake, +33 acres), FF8 (mountain, river from 6 to 5, cataract), FF7 (jungle/swamp), EE8 (jungle/swamp), EE9 (mountain, river from 3 to 1, 65 foot waterfall), DD8 (jungle/swamp), GG5 (veldt, river to 1), FF5 (veldt, river from 4 to 1), EE6 (desert, river from 4 to 1), DD6 (veldt, river from 4 to 2, 85 ft waterfall), DD7 (jungle/swamp), CC6 (veldt), BB6 (veldt, river to 5), BB5 (mountain, river from 2 to 4 and 5), CC4 (desert, river to 4), DD3 (swamp), CC5 (desert), DD10 (lake, +32 acres), DD9 (lake, +56 acres), CC10 (veldt), CC9 (jungle, river begins and flows to 1), BB10 (jungle, river from 4 to 1), AA11 (jungle, river from 4 to 1), AA12 (veldt), Z12 (veldt, river 4 to 5), CC12 (lake), F4 (veldt, river 3 to 5), G5 (swamp), F5 (desert, river to 4).

Positions still available for fearless explorers. Contact Alan Bargender if interested.

STELLAR CONQUEST

Kurzon Dax: Awaiting orders for Combat 29 and adjustments to Movement 30-32.